

COLLIDER

DELAY+REVERB

This is a quick reference guide for all of the Collider Delay+Reverb's onboard (DELAY/TAP and REVERB) footswitches and external switch options. The Collider is compatible with most passive single (TS 1/4" connection), dual (TRS 1/4" connection), or the Source Audio Tap Tempo (1/8" TRRS and 1/4" TRS connection) external footswitches.

Function	DELAY/TAP Switch	REVERB Switch	PEDAL IN (Ext. 1/4")	CONTROL IN (Ext. 1/8")	MIDI
Reverb Hold	N/A	Yes, Hold it (Engaged)	N/A	N/A	Yes
Delay Hold / Self Oscillation	N/A	Assignable (Engaged, Use "Unlock" Feature)	N/A	N/A	Yes
Delay Tap Tempo	Yes, Tap it (Engaged or Bypassed)	N/A	Assignable	Assignable	Yes
Preset Increment	N/A	Yes, Hold it (Bypassed)	Assignable	Assignable	Yes
Preset Decrement	Yes, Hold it (Bypassed)	N/A	Assignable	Assignable	Yes
Engine On/Off	Yes, Tap it	Yes, Tap it	N/A	N/A	Yes

Please Note: Delay Hold / Self Oscillation is available by using the "unlock" feature and assigning a Delay engine to the Reverb side of the Collider.